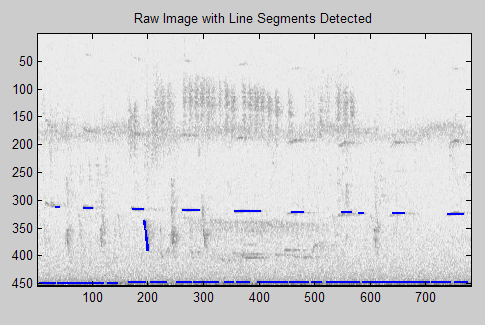
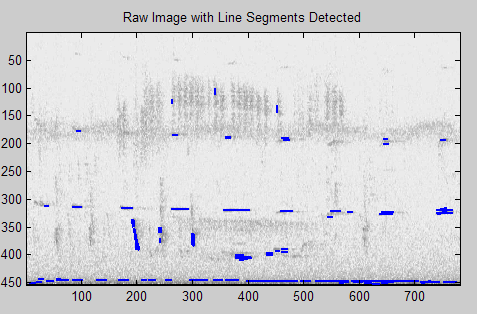
Hough\_Grd(imgfltrd, 6, 0.3); Hough\_Grd(imgfltrd, 6, 0.1);

Hough\_Grd(imgfltrd, 6, 0.05);

